

Section 3.1

44. (a) Suppose $\text{rref}([A|\vec{b}_1]) = [B|\vec{b}_2]$. We've seen $B\vec{x} = \vec{b}_2$ has the same solutions as $A\vec{x} = \vec{b}_1$ (since row-operations respect the notion of equality), so in particular, setting $\vec{b}_1 = \vec{0}$ (so that $\vec{b}_2 = \vec{0}$ too) tells us that $\ker(A) = \ker(B)$.

(b) These are not always equal. Note that the image depends on the order of the equations, which is not respected when taking rref. For example, let

$$A = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}.$$

Then $\text{im}(A) = \text{span}(\vec{e}_2)$, but $\text{rref}(A) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$, and so $\text{im}(B) = \text{span}(\vec{e}_1)$.

Section 3.2

1. This one isn't a subspace for many reasons. For example, note that $\vec{v} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ is

in W , but $2\vec{v}$ isn't and $\vec{v} + \vec{v}$ isn't. Also, $\vec{0}$ isn't in W , so in fact W fails all three properties (though it only needs to fail one to not be a subspace).

2. This one is "really close" to being a subspace, but it isn't closed under multiplication by a negative scalar. For example, $\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ is in W , but $-\vec{v}$ isn't.

3. This is a subspace by Thm. 3.2.2.

8. For example, $\begin{bmatrix} 1 \\ 2 \end{bmatrix} - 2 \begin{bmatrix} 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$.

42. Let $c_1\vec{v}_1 + \cdots + c_m\vec{v}_m = \vec{0}$. We wish to show that all of the scalars $c_i = 0$. For any i , consider the dot product

$$(c_1\vec{v}_1 + \cdots + c_m\vec{v}_m) \cdot \vec{v}_i = \vec{0} \cdot \vec{v}_i,$$

which simplifies to

$$c_1(\vec{v}_1 \cdot \vec{v}_i) + \cdots + c_m(\vec{v}_m \cdot \vec{v}_i) = 0.$$

Since the v_i are perpendicular unit vectors, $\vec{v}_j \cdot \vec{v}_i = 0$ whenever $i \neq j$ and $\vec{v}_i \cdot \vec{v}_i = 1$ for any i . Thus, the above simplifies to $c_i = 0$ and so repeating this for $i = 1, \dots, m$, we see that $c_1 = \cdots = c_m = 0$ and so we have only the trivial relation among the vectors $\vec{v}_1, \dots, \vec{v}_m$ and so they are linearly independent.

Section 3.3

33. Let $A = [c_1 \ \dots \ c_n]$ (a $1 \times n$ matrix). Then $V = \ker(A)$. At least one of the c_i is nonzero, so $\text{rank}(A) = 1$. By the Rank-Nullity Theorem, $\dim(V) = n - 1$. A hyperplane in \mathbb{R}^3 is a plane and a hyperplane in \mathbb{R}^2 is a line. (This is a good problem to remember; hyperplanes are common and this result will save you time in calculating their dimension.)

35. Case in point, if $\vec{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$ and we let $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$, then all vectors \vec{x} are perpendicular to \vec{v} if and only if they satisfy the equation $\vec{v} \cdot \vec{x} = 0$, which can also be expressed as $v_1x_1 + \dots + v_nx_n = 0$. This is a hyperplane and $\vec{v} \neq \vec{0}$, so by #33, the dimension of this space is $n - 1$.

78. Suppose that V is an m -dimensional space with basis $\vec{v}_1, \dots, \vec{v}_m$. As they are a basis, they are in particular linearly independent. Then, if $\vec{w}_1, \dots, \vec{w}_q$ is any set of vectors which spans V , it follows that $q \geq m$ by Thm. 3.3.1.

Section 3.4

37. We want to find a basis $\mathcal{B} = \{\vec{v}_1, \vec{v}_2\}$ such that $T(\vec{v}_1) = a\vec{v}_1$ and $T(\vec{v}_2) = b\vec{v}_2$ for some scalars a and b , as then the \mathcal{B} -matrix of T will be

$$B = [[T(\vec{v}_1)]_{\mathcal{B}} \quad [T(\vec{v}_2)]_{\mathcal{B}}] = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix},$$

which is diagonal.

One strategy is to note that $T(\vec{v}) = \vec{v} = 1\vec{v}$ for any \vec{v} parallel to the line L onto which we project and $T(\vec{w}) = \vec{0} = 0\vec{w}$ for any \vec{w} perpendicular to L . Thus, we can find a basis with the desired properties by picking one vector parallel to L and one vector perpendicular to L . For example, $\mathcal{B} = \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right\}$.

In this case, $B = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$.