

Answers are provided for all even numbered problems and for some odd numbered problems. If you have a question about a problem that isn't included below, feel free to ask me. If you think you've spotted an error, please let me know.

## Section 1.3

2. rank 3

4. rank 2

14.  $\begin{bmatrix} 6 \\ 8 \end{bmatrix}$

18.  $\begin{bmatrix} 5 \\ 11 \\ 17 \end{bmatrix}$

22. To have a unique solution, the rref of coefficient matrix must have a leading one in every column. As there are three rows and three columns, this means that the rref of the coefficient

matrix must be  $I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ . See also Thm. 1.3.4.

30. To have rank 1, each row must be a scalar multiple of every other row. It's helpful to find the last row first: solving  $5a + 3b - 9c = 1$  (where  $a, b, c$  are the entries in the last row) we see that one possible solution is  $(a, b, c) = (-1, -1, 1)$  (although infinitely many choices exist since this is one equation in three unknowns). Then, multiply this by 2 for the first row and

multiply it by zero for the second row and we get:  $\begin{bmatrix} -2 & -2 & 2 \\ 0 & 0 & 0 \\ -1 & -1 & 1 \end{bmatrix}$ . This is not unique, as

any other solution to the equation in  $(a, b, c)$  will give another possible matrix. For example,

$(a, b, c) = (\frac{1}{5}, 0, 0)$  gives the matrix  $\begin{bmatrix} \frac{2}{5} & 0 & 0 \\ 0 & 0 & 0 \\ \frac{1}{5} & 0 & 0 \end{bmatrix}$ .

34. (a)  $A\vec{e}_1 = \begin{bmatrix} a \\ d \\ g \end{bmatrix}$ ,  $A\vec{e}_2 = \begin{bmatrix} b \\ e \\ h \end{bmatrix}$ ,  $A\vec{e}_3 = \begin{bmatrix} c \\ f \\ k \end{bmatrix}$ .

(b)  $B\vec{e}_i = \vec{v}_i$  for  $i = 1, 2, 3$ .

36. This is #34 "in reverse." So,  $A = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$ .

54. This is the plane containing the vectors  $\vec{v}_1$  and  $\vec{v}_2$ .

## Section 2.1

9.  $\text{rref} \begin{bmatrix} 2 & 3 \\ 6 & 9 \end{bmatrix} = \begin{bmatrix} 1 & \frac{3}{2} \\ 0 & 0 \end{bmatrix}$ , so the matrix is not invertible.

12.  $\begin{bmatrix} 1 & -k \\ 0 & 1 \end{bmatrix}$ .

14. (a)  $ad - bc = 2k - 15$ . By #13, the matrix is invertible unless  $ad - bc = 0$ , that is, unless  $k = \frac{15}{2}$ .

(b) (Note: this part was optional.)

By #13,  $\begin{bmatrix} 2 & 3 \\ 5 & k \end{bmatrix}^{-1} = \frac{1}{2k-15} \begin{bmatrix} k & -3 \\ -5 & 2 \end{bmatrix}$ .

So, we want all four entries in the matrix on the right to be integers. Instead of checking all four, it's quicker to note that if  $\frac{-3}{2k-15}$  and  $\frac{2}{2k-15}$  are both integers, then  $\frac{3}{2k-15}$  is an integer also, and so  $\frac{3}{2k-15} - \frac{2}{2k-15} = \frac{1}{2k-15}$  is also an integer. Conversely, if  $\frac{1}{2k-15}$  is an integer, it'll still be an integer if we multiply it by  $-3$ ,  $-5$ , or  $2$ . Thus, all we really need to do is check that  $\frac{1}{2k-15}$  and  $\frac{k}{2k-15}$  are integers. (The second check is necessary, as  $k$  may not be an integer.)

Now, write  $\frac{1}{2k-15} = n$  where  $n$  is some integer. Solving for  $k$ , we see that  $k = \frac{15}{2} + \frac{1}{2n}$ . Such  $k$  work for all entries except perhaps  $\frac{k}{2k-15}$ .

Suppose that  $\frac{k}{2k-15}$  is also an integer. This means that  $\frac{k}{2k-15} = kn = \frac{15n+1}{2}$  is an integer, which is only the case if  $n$  is an odd integer, say  $n = 2m+1$  for any integer  $m$ . This will then work for all four entries, so the entries of the inverse matrix will all be integers if and only if  $k = \frac{15}{2} + \frac{1}{2(2m+1)} = \frac{15m+8}{2m+1}$  where  $m$  is any integer.

32. By inspection, you might guess that  $A = 3I_n$  will work. Let's go one step further and prove that this is the *only* matrix that will work. Let  $T(\vec{x}) = A\vec{x}$ . Then we want  $T(\vec{e}_i) = 3\vec{e}_i$  for  $i = 1, \dots, n$ . Then, we know that

$$A = [T(\vec{e}_1) \quad \dots \quad T(\vec{e}_n)] = 3I_n.$$

37. Let  $\vec{x} = \vec{v} + k(\vec{w} - \vec{v})$  for some  $k$  with  $0 < k < 1$ . We want to show that  $T(\vec{x}) = T(\vec{v}) + k(T(\vec{w}) - T(\vec{v}))$  for some  $k$  with  $0 < k < 1$  (not necessarily the same  $k$  as above, although it will turn out to be the same in this case). To do this, take  $T$  of both sides:  $T(\vec{x}) = T(\vec{v} + k(\vec{w} - \vec{v}))$  and use Theorem 2.1.3 repeatedly.

39. Either use Theorem 2.1.3 repeatedly or use Theorems 2.1.2 and 1.3.8.